



PRESS RELEASE

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Stillfront Group launches Strike of Nations globally

Stillfront Group, a market leader in free-to-play online strategy games, today announces the global launch of Strike of Nations, a game published by Babil Games on Android and iOS.

Babil Games, a studio within Stillfront Group, is today launching the mobile modern strategy MMO Strike of Nations: Empire of Steel globally. Strike of Nations is the global version of the very successful title Nida Harb III: Empire of Steel released earlier in the MENA region. Marketing of Strike of Nations: Empire of Steel is conducted in collaboration with the Stillfront studio Goodgame Studios.

Strike of Nations: Empire of Steel is a modern World War strategy game full of action, where players take the commander's seat to manufacture powerful tanks, forge alliances and together command vast military empires.

"We are very pleased to bring an engaging gaming experience to the global audience in partnership with our friends at Goodgame Studios. Strike of Nations: Empire of Steel entered into soft-launch in August 2018 and we are now looking forward to see the results of the global launch", comments MJ Fahmi, CEO of Babil Games.

"I am very satisfied with the strong cooperation between Babil Games and Goodgame Studios in releasing Strike of Nations: Empire of Steel. Goodgame Studios was successful in marketing the game in the MENA region and has also been a vital part of adjusting the title for a global market. This is another very good example of how we deliver synergies within the Group and I look forward to leverage this for future games," says Jörgen Larsson, CEO, Stillfront Group.

FOR FURTHER INFORMATION, PLEASE CONTACT:

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ABOUT STILLFRONT

Stillfront is a group of independent creators, publishers and distributors of digital games - with a vision to become the leading group of indie game creators and publishers. Stillfront operates through ten near-autonomous subsidiaries: Bytro Labs in Germany, Coldwood Interactive in Sweden, Power Challenge in the UK and Sweden, Dorado Online Games in Malta, Simutronics in the United States, Babil Games in UAE and Jordan, eRepublik in Ireland and Romania, OFM Studios in Germany, Goodgame Studios in Germany, Imperia Online, Bulgaria and Playa Games, Germany. Stillfront's games are distributed globally. The main markets are Germany, the United States, France, UK and MENA. For further information, please visit www.stillfront.com.

SELECTED GAMES

Stillfront's portfolio includes games across multiple platforms. Unravel and Unravel Two are widely acclaimed console games developed by Coldwood in collaboration with Electronic Arts. Supremacy 1914 and Call of War are high-immersion war strategy games developed by Bytro Labs. ManagerZone is a sports management strategy game launched in 2001. DragonRealms and GemStone IV are MUD-style games with a very loyal player base. Siege: Titan Wars(TM) is a popular mobile game developed by Simutronics. Nida Harb III and Admiral are



mobile strategy games with very strong player bases, which are published by Babil Games. World at War: WW2 and War and Peace: Civil War are successful mobile strategy games developed and published by eRepublik Labs. Online Fussball Manager is a leading sports management game. EMPIRE and BIG FARM are major brands operated by Goodgame Studios. Imperia Online, is an MMO strategy game published on both browser and mobile platforms by Imperia Online.